

Rugved Arte

Work Experience

UX Designer II | ADP

Jul 2019 - Present, NY/NJ

- Lead the paystub redesign initiative to be used by more than 21M users to increase understanding of how they got paid. Designed it to be compliant, accessible, satisfactory for business and visually appealing.
- Designed a file verification system to prevent accidental sharing of personal information and add security to file sharing. Streamlined the manual review process ensuring quicker throughput.

UX Intern | Evigia Systems

Jan 2019 - Apr 2019, Ann Arbor, MI

- Designed and developed a dashboard for cloud-based application to manage the flood alert data available to system managers, first responders and local citizens.

UX Design Intern | ADP

Jun 2018 - Sept 2019, NY/NJ

- Built a proof of concept chatbot exploring conversational UI to help the users register and prevent customer loss.
- Improved the usability of legacy systems and registration flow with with complex security mechanism. Conducted user research and redesigned a file delivery application for internal use.

Qualitative Analyst | University of Michigan, ISD Dept.

Feb 2018 - May 2018, Ann Arbor, MI

- Qualitative coding and analysis of interview data collected as part of a design science research project. Research revolved around the role of systems engineers building large scale hardware projects.

Software Developer | Quest2pay Payment Solutions

Oct 2016 - Jul 2017, Mumbai, India

- Designed and developed the frontend for an automated payment distribution web application using MVC framework along with agile methods.

Projects

University health services portal design (Capstone)

- Redesigned the University health services portal to make it user centered focussing on transparency and ease of scheduling appointments for students. Aimed to reduce the number of calls to schedule appointments and provide reminders to the students.

Lime - Smartglass to prevent overconsumption of alcohol

- Conceptualized, designed and prototyped a smart mug 'LIME' to persuade users control alcohol consumption and have a better experience every time they drink.

Youtube creator studio

- Identified product growth opportunities and provided recommendations to improve usability for the YouTube Creator Studio team by conducting 1:1 remote interviews, survey, heuristic evaluation, and usability test.

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(734)-882-9342

Education

University of Michigan

Master of Science in Information Human Computer Interaction(HCI)

August 2017 - May 2019

University of Mumbai

Bachelor of Engineering
Computer Engineering

September 2012 - August 2016

Skills

Design

Information Architecture
Interaction Design, Accessibility,
User Flows, Personas,
Storyboarding, User Journeys,
Sketching, Rapid Prototyping,
Wireframing, Visual Design,
Motion Design

Research

Contextual Inquiry, A/B Testing,
User Interviews, Survey design,
Competitive analysis,
Empathy maps, Affinity Mapping,
Card Sorting, Usability Testing

Tools

Sketch, Adobe Illustrator,
Adobe Photoshop, Adobe XD,
Figma, Invision, Keynote, Framer,
Principle, Zepplin

Development

HTML, CSS, Javascript, PHP,
Python

Leadership

Graduate Student Instructor

Conducted lab sessions for undergraduate students building interactive web applications. Lead discussion sections for game theory in social networks course.